



Felix Connect

Karl Pauls

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Slides together with Richard S. Hall

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Outline

- Motivating μ Services
 - Procedures
 - Objects
 - Interfaces
 - Factories
 - Dependency injection
- Service orientation
- PojoSR
- Felix Connect



Motivating μ Services



Motivating μ Services



	Data encapsulation/abstraction
	Provider/consumer coupling
	Provider/consumer control
	Provider/consumer dynamism





Procedures


```
byte[4096] canvas;  
  
void mouseClickedCallback(int x, int y) {  
    drawCircle(x, y, 100);  
}  
  
void drawCircle(int x, int y, int r) {  
    ...  
    // draws into canvas  
    ...  
}
```

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Objects

```
public abstract class Shape {
    public void draw(Canvas c);
}

public class Paint {
    private Canvas;
    private Shape;
    public Paint(Canvas canvas, Shape shape) { ... }

    public void mouseClicked(int x, int y) {
        shape.draw(canvas, x, y);
    }

    public static void main() {
        new Paint(
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Data abstraction/encapsulation



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Factories

```
public class Paint {  
    ...  
    public static void main() {  
        new Paint(  
            new Canvas(),  
            ShapeFactory.createShape());  
    }  
}  
public class ShapeFactory {  
    public static Shape createShape() {  
        return Class.forName(  
            System.getProperty("shapefactory.shapeimpl"));  
    }  
}
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Dependency injection

```
public class Paint implements ShapeConsumer {
    @Inject
    public Paint(Shape shape) { ... }
}
public class ShapeModule extends AbstractModule {
    @Override
    protected void configure() {
        bind(Shape.class).to(Circle.class);
        bind(ShapeConsumer.class).to(Paint.class);
    }
}
```

```
Injector injector = Guice.createInjector(new ShapeModule());
ShapeConsumer consumer = injector.getInstance(ShapeConsumer.class);
```



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Context and Dependency Injection (CDI)

```
public class Paint implements ShapeConsumer {
    @Inject
    public Shape shape;
}
@Default
public class CircleProducer {
    @Produces
    protected Shape createShape() {
        return new CircleImpl();
    }
}
```




```
Paint paint = beanContainer.getBeanByType(Paint.class);
```

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Service Orientation



Service orientation

- Promoting a service-oriented interaction pattern



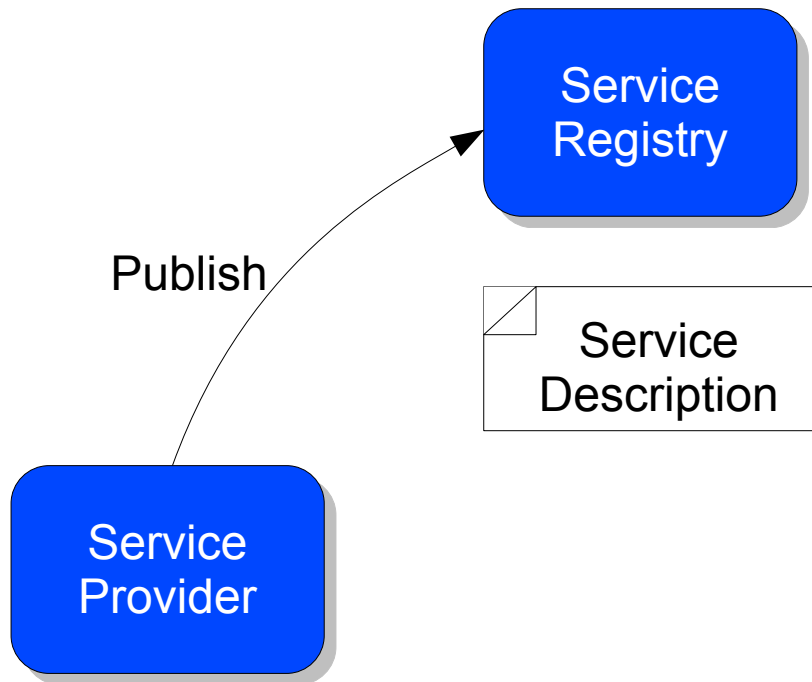
Service orientation

- Promoting a service-oriented interaction pattern

Service
Registry

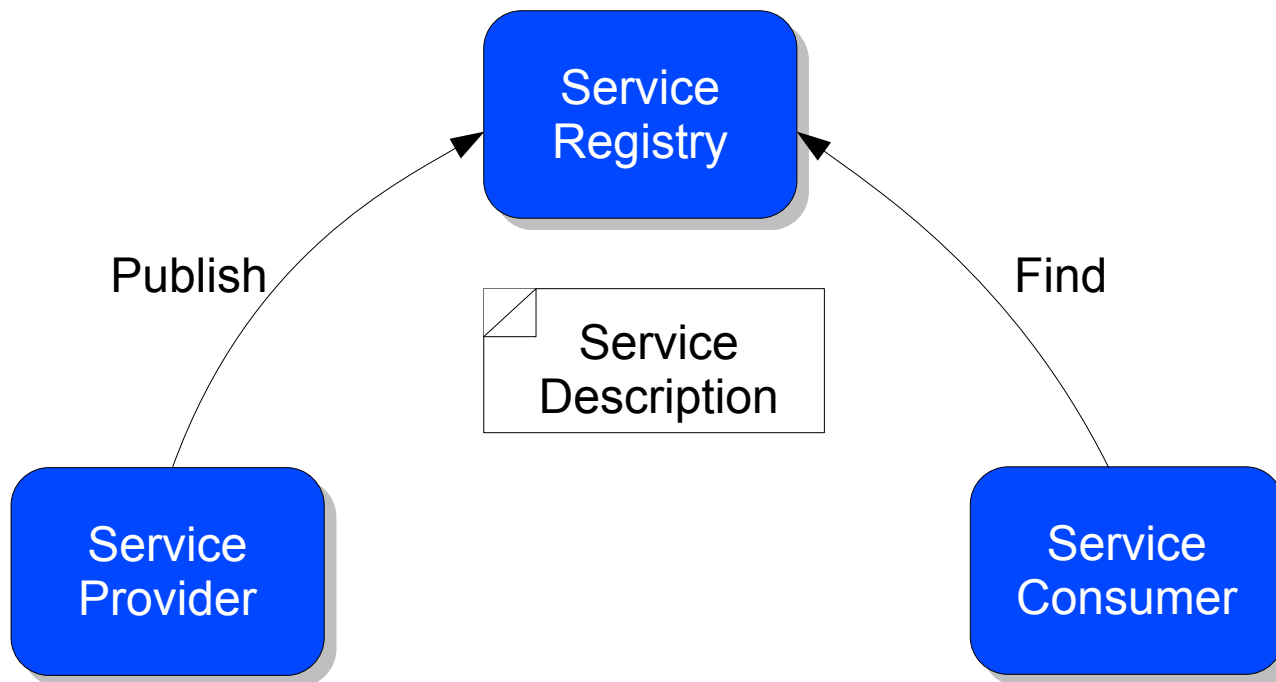
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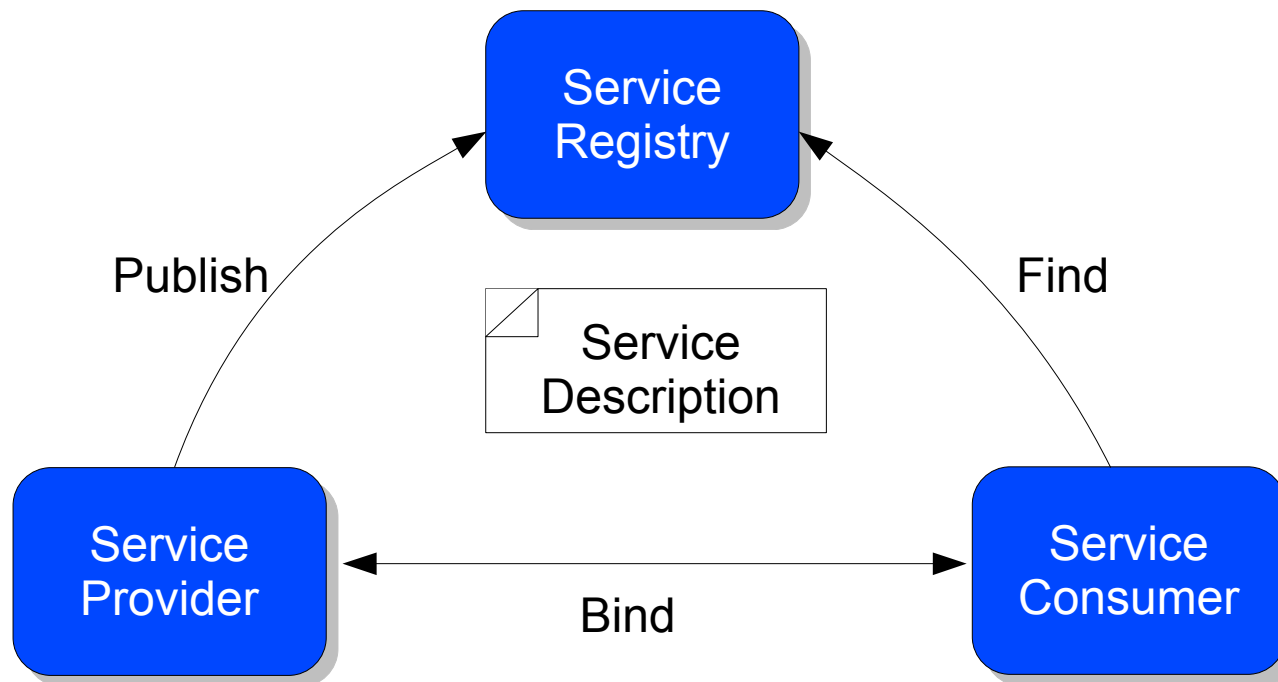
Service orientation

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Service orientation

- Promoting a service-oriented interaction pattern





μServices

- Interface-based programming, but more
- Service Registry
 - Centrally accessible
 - Browsible
 - Notifications
- Service Registry Benefits
 - Consuming code is in control of provider selection
 - But not provider instantiation and configuration
 - Provider code is in control of when to provide
 - Promotes very loose coupling and late binding







META-INF/services

```
ServiceLoader<ShapeFactory> factories =  
    ServiceLoader.load(ShapeFactory.class);
```

```
List<Shape> shapes = ...
```

```
for (ShapeFactory factory : factories) {  
    shapes.add(factory.next().createShape());  
}
```

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OSGi services

- OSGi framework provides the concepts we need
 - Centralized service registry
 - Consumer has control over selection
 - Provider has control over when to provide
 - Plus full-blown deployment and packaging modularity with run-time dynamism



OSGi service advantages

- Lightweight services
 - Direct method invocation
- Structured code
 - Promotes separation of interface from implementation
 - Enables reuse, substitutability, loose coupling, and late binding
- Dynamics
 - Loose coupling and late binding make it possible to support run-time management of module



Using a service (1/2)

- BundleContext allows bundles to find services

```
public interface BundleContext {  
    ...  
    ServiceReference[] getServiceReferences(...);  
    ServiceReference getServiceReference(...);  
    Object getService(...);  
    boolean ungetService(...);  
}
```




Using a service (2/2)

```
public class Paint implements BundleActivator {
    public void start(BundleContext context) {
        ServiceReference ref = context.getServiceReference(
            com.foo.Shape.class.getName());
        if (ref != null) {
            Shape s = (Hello) context.getService(ref);
            if (s != null) {
                ...
                context.ungetService(h);
            }
        }
    }
    public void stop(BundleContext context) {
    }
}
```



Data abstraction/encapsulation



Provider/consumer coupling

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Publishing a service (1/2)




- `BundleContext` allows bundles to publish services

```
public interface BundleContext {  
    ...  
    ServiceRegistration registerService(...);  
    ...  
}
```

Publishing a service (2/2)

```
public class Activator implements BundleActivator {
    private ServiceRegistration reg = null;

    public void start(BundleContext context) {
        reg = context.registerService(
            com.foo.Shape.class.getName(),
            new Circle(100), null);
    }
    public void stop(BundleContext context) {
        reg.unregister();
    }
}
```

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Service dynamism

- Services can be monitored

```
BundleContext.addServiceListener()
```

```
public interface ServiceListener extends EventListener {  
    public void serviceChanged(ServiceEvent event);  
}
```

```
public class ServiceEvent extends EventObject {  
    public final static int REGISTERED      = 0x00000001;  
    public final static int MODIFIED       = 0x00000002;  
    public final static int UNREGISTERING = 0x00000004;  
    public ServiceReference getServiceReference() { ... }  
    public int getType() { ... }  
    ...  
}
```



Data abstraction/encapsulation



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Services and dependency injection

- Services and dependency injection
 - Complementary
- Use POJOs
 - Avoid dependencies on OSGi API



Apache Felix iPOJO example

- Here is an iPOJO component providing the service

```
@Component
```

```
@Provides
```

```
public class Circle implements Shape {
```

```
...
```

```
}
```



Apache Felix iPOJO example

- Here is an iPOJO component providing the service

```
@Component  
@Provides  
public class Circle implements Shape {  
    ...  
}
```

- Implementation with service dependency

```
@Component  
public class Paint {  
    @Requires  
    private Shape shape;  
  
    public void useShape() {  
        ...  
    }  
}
```



Apache Felix iPOJO example

- Here is an iPOJO component providing the service

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Bundle activator no longer necessary,
but lifecycle control still possible



Services and dependency Injection

- Advantages when combined with service orientation
 - Dependency injection no longer needs global view
 - Information localized to just the provider/consumer
 - No longer restricted to a single DI framework
 - Different DI frameworks can play together via the service registry



OSGi service disadvantages

- The downside to OSGi is that it requires a bottom-up commitment
 - You need to convert all of your code into proper modules to take advantage of services
 - A top-down approach of adopting services can help ease migration to more modular code



PojoSR

and (OSGi) μ Services for the rest of us



What is PojoSR?

- It largely removes the modularity layer from the OSGi framework
- Provides
 - A centralized service registry based on OSGi API
 - Lifecycle hooks for JAR files
 - A “light” OSGi framework for the class path
- Available at <http://pojosr.googlecode.com>



Why this approach?

- OSGi API is a standard with years of experience behind it
- Can re-use OSGi modules (a.k.a. bundles) and/or technology
- Can leverage services without having to completely modularize first (i.e., top-down)
- Provides a path to full-blown modularity
 - Go see BJ Hargrave and Peter Kriens slides on “Service Migration First”



What you keep

- Bundle activator
 - JAR file lifecycle hook
 - Gives JAR file a lifecycle state (started or stopped)
 - Two simple methods (start()/stop())
 - Give you a bundle context
- Bundle context
 - Allows you to
 - Lookup services
 - Provide services
 - Listen for services
 - *or you can still use iPOJO instead*



What you lose

- Module-private encapsulation
- Side-by-side versions
- Dependency consistency checking
- Dynamic module deployment
- Full OSGi compatibility



What you don't lose

- Surprisingly, some of the seemingly more advanced OSGi dynamism features
 - Bundle-based dynamism
 - Service-based dynamism
- How is this possible?



Bundle-based dynamism

- Bundle lifecycle state provides a hook for bundle-based dynamic extensibility
- The extender pattern
 - An application component, called the extender, listens for bundles to be started, and stopped
 - On startup, the extender probes bundles to see if they are extensions
 - Typically, extension contain special metadata or resources to indicate they provide an extension
 - When an extension is started, the extender integrates the extension into the application
 - When an extension is stopped, the extender removes the extension from the application



Service-based dynamism

- Service lifecycle state provides a hook for service-based dynamic extensibility
 - Still overall controlled by bundle state, but more fine grained
- Treats the service registry as a whiteboard
 - A reverse way to create a service
- An application component listens for services of a particular type to be added and removed
- On addition, the service is integrated into the application
- On removal, the service is removed from the application



Wrap up

- (Dynamic) Services and a service registry are needed in Java
- The OSGi framework provides concepts we need
 - But requires bottom-up commitment
- PojoSR allows you to use OSGi concepts in standard Java
 - Makes it possible to leverage existing OSGi technology, like iPOJO
 - A top-down approach of adopting services can help ease migration to more modular code
- Works so well that OSGi is thinking of standardizing this approach



Felix Connect



Questions?