

Modular Building

splitting the build

Agenda



- Why ?
- Similar Projects
- Proposal

Why?



- Output rpms can be independently updated
 - Smaller updates for endusers
 - Less to build, faster to create updates
- Easier to get involved in development
 - Working on smaller self-contained modules is much less intimidating.
 - Not necessary to build and install the entire tree just to work on one small part of it.
 - e.g. With new *Modular X* fixing memleak in libXcursor was a trivial matter

Similar Projects



— X.org “Modular X”

- Fine-grained split into approx 100!(?) independently buildable packages

— Mozilla

- Standalone nss & nspr which can be built outside the mozilla full build

— gcj

- Desires to be buildable outside the gcc tree to be independently updated outside the gcc schedule

Target Scenario



— *Modular X* an ideal goal

- Potential developer sees typo in writer menu
- Grabs `openoffice.org-sw` source package
- Sees it requires `openoffice-foo-devel`, `openoffice.org-baz-devel` etc. to build
- installs those packages instead of building all sw dependencies
- Builds sw nice and fast, sw links against `-devel` libs. Fixes typo.
- Gets hooked, fixes redlining and adds grammar checker

Initial proposal



- e.g. Mozilla “standalone” nss
- Uno Runtime Environment
 - We already package a -ure rpm
 - Comprised of various base UDK libraries, e.g. sal
 - Our stable foundation, versioned libs, public apis.
 - Ideal candidate selection
- Buildable -URE
- Buildable -core against -URE
- openoffice.org rpms Require -ure rpms

URE requirements



— Modules required to build -ure

- common bootstrapping & packaging modules

`config_office` `dmake` `solenv` `scp2` `instsetoo_native`

- ure output and buildtools

<code>bridges</code>	<code>cli_ure</code>	<code>codemaker</code>	<code>cppu</code>
<code>cppuhelper</code>	<code>cpputools</code>	<code>idlc</code>	<code>io</code>
<code>javaunohelper</code>	<code>jurt</code>	<code>jvmaccess</code>	<code>jvmfwk</code>
<code>offapi</code>	<code>offuh</code>	<code>rdbmaker</code>	<code>registry</code>
<code>remotebridges</code>	<code>ridljar</code>	<code>sal</code>	<code>salhelper</code>
<code>soltools</code>	<code>stlport</code>	<code>stoc</code>	<code>store</code>
<code>udkapi</code>	<code>xml2cmp</code>	<code>ure</code>	

CORE requirements



- Modules required to build everything else
 - common bootstrapping & packaging modules
`config_office` `dmake` `solenv` `scp2` `instsetoo_native`
 - Remaining modules not in ure
- Build against ure and ure “devel” output

URE/URE-devel



- Deliverables from URE clearly need to be provided to core
- Package headers, idl files, .rdb files and xml2cmp etc.
 - These are our public headers, so no panic about 3rd parties getting the idea of depending on internal apis
 - Possibly add a pkg-config.pc
- Typically bundled up into an ure-devel package

- Add support for a separate URE
 - config_office option for ure
 - Pkgconfig handy to find ure bin, include, rdb dirs
 - Add ure-devel bin dir, include dir etc to search paths

- Some differences between ure and core variants
 - some config files (e.g. jvmfwkrc)
 - In particular some of the “ure” modules create two config files, one for ure and one for core
 - Currently package them in ure/ure-devel anyway
 - Ideally clean up separation
 - Library locations
 - Program for core, lib for ure
 - Unify, or link
 - Some search mechanisms work on libpath

Bottom Line



- A “system-ure” is workable at the moment
 - Possible Fedora Core 7
- Much easier if agreed that such a thing is desirable upstream
- If so
 - Get normal rpms requiring the ure rpms
 - Unify or fully separate config (unorc/jvmfwrc)
 - Enable building & packaging ure on it’s own
 - Enable building core against a system ure

References



Other applications

- <http://wiki.x.org/wiki/ModularizationProposal>
- http://www.mozilla.org/projects/security/pki/nss/buildnss_32.html

Sample implementation

- <http://people.redhat.com/caolanm/systemure>
- Sample .spec for creating modified ure/ure-devel
- Patch to use systemure
- Patch to use .exe location, not .lib location for jvmfwkrc